



**Laurel Proulx**

2D Animator

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## Education

**Algonquin College**    **2021-2025**  
Animation Program Graduate

**Maurice Lapointe High School**    **2020**  
High School Diploma

## Experience

**Bonkers Builders, Game Artist**    **2024-present**  
I'm a contract employee to a small game dev studio, and I've been applying my knowledge of animation to create pixel art for the game, as well as marketing material for promotional material.

**Ottawa School of Art Courses**    **2016-2018**  
I was lucky enough to take a couple classes in Sculpture and Travel Painting. I've learned applicable skills to my portfolio, including composition, design, speed drawing, anatomy and form, colour theory, ect...

## Skills

- Harmony 24
- Storyboard Pro 24
- Photoshop
- Maya
- After Effects
- 2D Animation
- Storyboarding
- Illustration
- Communication
- Problem solving
- Prioritizing tasks
- Bilingual, French and English

## Awards

- Algonquin College Animation Program
- Recipient of Dean's Honour List
- Recipient of Artistic Education Merit Award